



KELLY R. BURROUGHS

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<https://www.kellyrburroughsportfolio.com/>

work experience

*Summer 2019- Present
College Station, TX*

PROJECT MANAGER II L.I.V.E. LAB

- Daily check-ins with members of design, concept, 3D, and engineering in video game research lab.
- Communicating with teams effectively regarding deadlines and making sure projects are on track

*Summer 2019
College Station, TX*

STUDENT TECHNICIAN II TEXAS A&M UNIVERSITY DEPARTMENT

- Worked behind the scenes for the animation department as troubleshooter for studio problems.
- Organized, cleaned, and created installations for the departments art gallery.

*Spring 2018
Burbank, CA*

GUEST RELATIONS NICKTERN II NICKELODEON STUDIO

- 10 Week mentorship program for exposure to the inner workings of an animation studio.
- Gained experience working directly in guest relations; responsible for clients, scheduling, tours.

*June 2013 - April 2018
College Station, TX*

FREELANCE ARTIST/PHOTOGRAPHER II SELF-EMPLOYED

- Sold a variety of artwork that ranges from traditional paintings to graphic design for clients.
- Photography portraits for students around the university for resumes and/or graduation announcements.

*Summer 2017
Dallas, TX*

APPRENTICE II HURST DIGITAL

- Primary video editor for post-production work and assisted with production pipeline.
- High pressure, fast-paced production environment while keeping track of asset files.

*Spring 2017
College Station, TX*

INSTRUCTOR II TEXAS A&M UNIVERSITY

- Principles of Design I (Arts 111) Provided feedback and assistance to first year students.
- Presented lectures and assignments on the foundation of color, light, composition, and perspective.

*Fall 2015
College Station, TX*

ILLUSTRATOR II BATTALION NEWSPAPER OF TAMU

- Collaborated with writers in a fast-paced environment to craft cohesive textual-visual illustrations.
- Gained artistic and technical experience across a range of mediums.

*Summer 2014
Dallas, TX*

SALES ASSOCIATE AND FRAMER II MICHAELS CRAFT STORES

- Weekdays worked the sales floor by stocking merchandise and helping customers.
- Weekends worked the framing department by building custom frames and talking to clients.

education

Current

MASTER OF SCIENCE IN VISUALIZATION II TEXAS A&M UNIVERSITY

- Specializing in production and asset coordinating along with enviromental design and modeling.

Fall 2013- Spring 2017

BACHELOR OF SCIENCE IN VISUALIZATION II TEXAS A&M UNIVERSITY

- Art & Architecture History Minor

honors

Fall 2019 - Spring 2020

Texas Aggie Graduate Grant

skills & interests

Technical Skills

- Photoshop, Maya, Illustrator, Google Docs & Sheets, Premiere, Filemaker Pro, ZBrush, Storyboard Pro, Python, Mel, Substance Painter, Unreal Engine 4

Soft Skills

- Flourishes in creative & collaborative environments, quick learner, highly organized, enjoys coordinating projects, appreciates the art of communication, responds well to comments.

Interests

- WIA, ACMSIGGRAPH, Fostering kittens, Photographing landscapes, En plein air